TEAM:			DIVISION	ON:	Judge #
ROUND 1	#:	ROUND 2	MANDATED #	t: ACTL	JAL #:
(var) FORM CHG: 1 2	3 4 5 6 EXTRA 7		Precision D	rill SCORE:	
(var) 1 Ordivi Cirio. 1 2		MISTAKES TIM	ING PLCMNT BRKN	WRSTS OTHER	
(var) WST KICK DIAG (OPP RIPPLE KNEE LVL	1		SCORE:	
() 1101 MOR DING C		ENTRY FLEX I	BNTKNEE LEG POS E	XIT OTHER	
(dif) WHP BLAD SPIN	HOP SDSTP XTRAJMP	2		SCORE:	
(4.1.)	7.101 05011 7.110.51111	ENTRY FLEX	BNTKNEE LEG POS E	XIT OTHER	
MTN/MVNG INTRTRNS	KNFE DIP HGHKCK	3		SCORE:	
		#	BNTKNEE LEG POS E	XIT OTHER	
JUMP 1:	JUMP 2:	4		SCORE:	
SCORE:	SCORE:	ENTRY FLEX I	BNTKNEE LEG POS E	XIT OTHER	
PREP HGHT FLX POS TIM LNDG	PRE HGHT FLX POS TIM LNDG	5		SCORE:	
				XIT OTHER	
VOICE SCORE:	FL MOB:	GEN IMP:		OTHER	
INFL VOL CLAR WRDCHOICE	FORM OFF EFF EASE VISUAL	CREATIVE CON	NFIDENCE FLRPRESENC	E ENERGY VOICEINFL VO	LUME CLAR
TM COOR:	EXEC:	DEDUCT.	JUMPS	TUMBLING	STUNT, FLAIR ETC
PREC TIM MISTAKES PUNCH	PLCMNT BRKNWRST OPNFEET	.1 Very r	ninor break, flexed toe	s, placement off, bent knee	e, feet too far apart
		.24 Mino	r error in prep, Indng, f	orm, balance chck, feet to	o far apart, step out
GEN IMP:	D&V:	.58 Mode	rate error, lack of pow	er, control, not mastered,	not compl, svr bal ck
CREATIVE CONTINUITY CONFIDEN	CE OVRALLIMP UNIQUENESS	.9-1 Maj	or error, bad landing, h	and/arm/knee touch, bail	, lvlchg to avoid fall
		2 Seriou	s mistake, fall to floor,	unsafe collapse, fall to floo	or on head/bottom
					· · · · · · · · · · · · · · · · · · ·
TEAM:		T	DIVISION		JUDGE 676651
ROUND 1	#:	ROUND 2	MANDATED #		
(var) FORM CHG: 1 2	3 4 5 6 EXTRA 7			ill SCORE:	
		MISTAKES TIN	MING PLCMNT BRKN		
(var) WST KICK DIAG OF	PP RIPPLE KNEELVL	1		SCORE:	
		4	BNTKNEE LEG POS E		
(dif) WHP BLAD SPIN HO	OP SDSTP XTRAJMP	2		SCORE:	
		#	BNTKNEE LEG POS E		
MTN/MVNG INTRTRNS	KNEE DIP HGHKCK	3	DAITIVALES 150 - 50	SCORE:	
ILIMD 1.	ILIMD 2:	4.	BNTKNEE LEG POS E		
JUMP 1:	JUMP 2:		DATEMET LECTOR 5	SCORE:	
SCORE:	SCORE:	ENIKY FLEX I	BNTKNEE LEG POS E	<u> </u>	
PREP HGHT FLX POS TIM LNDG	PRE HGHT FLX POS TIM LNDG	J	DATEMET LECTOR 5	SCORE:	
VOICE SCORE:	FL MOB:	#	BNTKNEE LEG POS E		
VOICE SCORE:		1		OTHER	
INFL VOL CLAR WRDCHOICE	FORM OFF EFF EASE VISUAL	CREATIVE CON	NEINCE FLKPKESEN(E ENERGY VOICEINFL VO	LUIVIE CLAK
TM COOR:	EXEC:	DEDUCT.	JUMPS	TUMBLING	STUNT, FLAIR ETC
PREC TIM MISTAKES PUNCH	PLCMNT BRKNWRST OPNFEET	.1 Very r	ninor break, flexed toe	s, placement off, bent knee	e, feet too far apart
		.24 Mino	r error in prep, Indng, f	orm, balance chck, feet to	o far apart, step out
GEN IMP:	D&V:	.58 Mode	rate error, lack of pow	er, control, not mastered,	not compl, svr bal ck
CREATIVE CONTINUITY CONFIDEN	CE OVRALLIMP UNIQUENESS	.9-1 Maj	or error, bad landing, h	and/arm/knee touch, bail	, lvlchg to avoid fall
		III .		unsafe collapse, fall to floo	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

]
 	_	 	 	_	 	 	

							l
							l
							l
							l
							l
							l
							l
					1		
_]
							l
							l
							l
							l
							l
							l
1]
—	-	}	l		}		
							į į
					1		
1							l
—	}	}	l		}		
1							l J
							l
-							
							į į
1	I						
							——

	1			1			
							
		<u> </u>			 <u> </u>		l
]
							l

	1			1			
							
	<u> </u>	<u> </u>			 		l
]
							l

	1		1			
						
		 		 		l
]
		 				l

	1		1			
						
		 		 <u> </u>		l
]
		 				l

	1		1			
						ļ
						
		 		 <u> </u>		l
]
		 				l

	1			1			
							ļ
							
	<u> </u>	<u> </u>			 <u> </u>		l
]
							l

	1		1			
						ļ
						
		 		 		l
]
						l

	1			1			
							ļ
							
		<u> </u>			 <u> </u>		l
]
							l

	1		1			
						
		 		 		l
]
						l

	1		1			
						
	<u> </u>	 		 		l
]
		 				l

	1		1			
						
		 		 <u> </u>		l
]
		 				l

	1			1			
							
		<u> </u>			 		l
]
							l

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							
	 				 <u></u>		

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							
	 				 <u></u>		

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							
	 				 <u></u>		

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							
	 				 <u></u>		

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							
	 				 <u></u>		

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							
	 				 <u></u>		

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							

_		ī		1		· ·	
<u> </u>							
<u> </u>							
<u> </u>							
	 				 <u></u>		